



## COURSE DESCRIPTION

### 1. Program Information

<b>1.1</b> University	<b>“Alexandru Ioan Cuza” University of Iași</b>
<b>1.2</b> Faculty	<b>Faculty of Computer Science</b>
<b>1.3</b> Department	<b>Department of Computer Science</b>
<b>1.4</b> Study Domain	<b>Computer Science</b>
<b>1.5</b> Study Cycle	<b>Master studies</b>
<b>1.6</b> Study Program / Qualification	<b>Computer Science/Master Graduate în Artificial Intelligence and Optimization, Distributed Systems, Advanced Studies in Computer Science.</b>

### 2. Course Information

<b>2.1</b> Course Name	<b>Operations Research</b>						
<b>2.2</b> Course Teacher	<b>Lect. Dr. Olariu Emanuel Florentin</b>						
<b>2.3</b> Seminary Teacher	<b>Lect. Dr. Olariu Emanuel Florentin</b>						
<b>2.4</b> Year of study	2	<b>2.5</b> Semester	2	<b>2.6</b> Evaluation	M	<b>2.7</b> Course status*	OB

\* OB – Compulsory / OP – Optional

### 3. Total estimated hours (hours per semester and didactic activities)

<b>3.1</b> Hours per week	<b>4</b>	in which: <b>3.2</b>	<b>2</b>	<b>3.3</b> seminary	<b>2</b>
<b>3.4</b> Hours in <i>curriculum</i>	<b>56</b>	in which: <b>3.5</b>	<b>28</b>	<b>3.6</b> seminary	<b>28</b>
Time Distribution					hours
Manual study, Course support, Bibliography, and others					<b>20</b>
Supplementary Documentation in library, in electronic forums, and on the field					<b>20</b>
Seminaries/laboratories preparation, homeworks, reports, portfolios and essays					<b>40</b>
Tutoring					
Evaluation					<b>4</b>
Other activities (consultations per student)					
<b>3.7</b> Total hours individual study					<b>80</b>
<b>3.8</b> Total hours per semester					<b>140</b>
<b>3.9</b> Credits					<b>5</b>

### 4. Preconditions (if necessary)

<b>4.1</b> Of Curriculum	<b>Linear Algebra, Mathematical Analysis</b>
<b>4.2</b> Of Skills	--

### 5. Conditions (if necessary)

<b>5.1</b> For Course Operation	--
<b>5.2</b> For Seminary Operation	

### 6. Specific Skills Acquired

<b>Professional Skills</b>	Upon successful completion of this discipline, students will be able to: <b>C1.</b> Present the specific concepts of Operations Research (OR).
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	<p><b>C2.</b> Learn how to model real life problems.  <b>C3.</b> Describe and use the algorithms mainly in Linear Programming (LP) – Primal/Dual Simplex and Interior point methods.  <b>C4.</b> Model and solve Integer linear Programming (ILP) problems.  <b>C5.</b> Describe other OR methods like Decision Analysis, Game Theory, Combinatorial Auctions.  <b>C6.</b> Implement and run of the above algorithms.</p>
<b>Transversal Skills</b>	<p>Upon successful completion of this discipline, students will be able to:  <b>CT1.</b> Apply the specific methods of OR to various discrete or continuous optimization problems.  <b>CT2.</b> Model and solve combinatorial optimization problems with OR techniques.</p>

**7. Course Objectives** (from the grid of specific skills acquired)

<b>7.1 General Objective</b>	<p>Taming of concepts, of methods of modelling and of basic and medium-advanced algorithms from LP/ILP. Learning the basic notions of Decision Analysis, Game Theory, and Combinatorial Auctions.</p>
<b>7.2 Specific Objectives</b>	<p>At the end of this course, the students will be able to:  <b>O1.</b> Explain the concepts of LP problems, relaxing problems, basic/non-basic variables, and duality theory.  <b>O2.</b> Describe primal/dual Simplex Algorithm, Two phase method, Interior point methods.  <b>O3.</b> Use and modify the above algorithms.  <b>O4.</b> Analyze the results of a model or of a solution to a specific problem.</p>

	<b>Lectures</b>	<b>Teaching Methods</b>	<b>Observations</b> (hours and bibliographic references)
1	Introduction, Motivation, Examples, Geometric Linear Programming.	Exposition.	2, [1]-[4], [6]
2	Algebraic Approach, Basic Feasible Solutions, Extreme Points.	Exposition.	2, [1]-[4], [6]
3	Algebra of Simplex, Simplex Algorithm, Tableau Implementation.	Exposition.	2, [1]-[4], [6], [7]
4	Simplex Special Situations, Two Phase Method, Big M Method.	Exposition.	2, [1]-[4], [6], [7]
5	Dual Problem, Duality Theory, Dual Simplex Algorithm.	Exposition.	2, [1]-[4], [6]
6	Integer Programming, Models, Totally Unimodular Matrices.	Exposition.	2,[1], [5], [9]-[11]
7	Branch and Bound Algorithm. Cutting Plane Method.	Exposition.	2, [1], [2], [6]



8			
9	Interior Point Methods.	Exposition.	2, [1], [7]
10	Decision Analysis.	Exposition.	2, [2], [3], [6]
11	Column Generation.	Exposition.	2, [14]
12	Perfect Formulations of Discrete Optimization Problems.	Exposition.	2, [10], [11]
13	Game Theory: Cooperative and Non-cooperative Games.	Exposition.	2, [2], [6]
14	Combinatorial Auctions.	Exposition.	2, [13]

### Bibliography

#### Main references:

- [1] Bertsimas, D., J. N. Tsitsiklis, *Introduction to Linear Optimization*, Athena Scientific, Belmont, Massachusetts, 1997.
- [2] Griva, F. S., G. J. Lieberman, , *Introduction to Operations Research*, McGraw Hill, 7th edition, 2001.
- [3] Hillier, I., S. G. Nash, A. Sofer, *Linear and Nonlinear Optimization*, 2nd edition, SIAM, 2009.
- [4] Kolman, B., R. E. Deck, *Elementary Linear Programming with Applications*, Elsevier Science and Technology Books, 1995.
- [5] Schrijver, A., *Theory of Linear and Integer Programming*, Wiley & Sons, New York, 1999.
- [6] Taha, H. A., *Operations Research: An Introduction*, Prentice Hall International, 8th edition, 2007.
- [7] Vanderbei, R. J., *Linear Programming - Foundations and Extensions*, International Series in Operations Research & Management Science, Springer Science, 4th edition, 2014.

#### Supplementary references:

- [8] Bhat, U. N., *An Introduction to Queueing Theory – Modeling and Analysis in Applications*, Birkhäuser, 2008
- [9] Chekuri, C., *Topics in Research Combinatorial*, University of Illinois Urbana-Champaign, [Lecture Notes](#), 2010.
- [10] Conforti, M., G. Cornuejols, G. Zambelli, *Integer Programming*, Graduate Texts in Mathematics, Springer, 2004.
- [11] Schrijver, A., *A Course in Combinatorial Optimization*, [Electronic Edition](#), 2013.
- [12] Vries, S. de, Vohra, R. V., *Combinatorial Auctions: A Survey*, *INFORMS Journal of Computing*, vol. 15, Issue 3, pp. 284-309, 2003
- [13] Yang, X.-S., *Introduction to Mathematical Optimization - From Linear Programming to Metaheuristics*, Cambridge International Science Publishing, 2008.
- [14] Desrosiers, J., M. E. Lübbecke, *A primer in column generation in Column Generation*, Desaulniers, G., J. Desrosiers, M.M. Solomon (Eds.), Springer, 2005.

	Seminary	Teaching methods	Observations (hours and bibliographic references)
1	Vocabulary of Graph Theory.	Course memento, exercise examples and exercises solving.	2, [1]-[4], [6]
2	Vocabulary of Graph Theory.	idem	2, [1]-[4], [6]



3	Vocabulary of Graph Theory. Shortest path problems in (di)graphs.	idem	2, [1]-[4], [6], [7]
4	Shortest path problems in (di)graphs.	idem	2, [1]-[4], [6], [7]
5	Connectivity problems in (di)graphs (Menger's, Konig's, Hall's theorems).	idem	2, [1], [2], [6]
6	Minimum spanning trees problem (Prims's and Kruskal's algorithms). Maximum matchings and minimum edge-covers.	idem	2,[1], [5], [9]-[11]
7	Maximum matching problem. Berge's and Tutte's theorems. Hopcroft Karp algorithm. Network flows.	idem	2, [1], [2], [6]
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9	Interior Point Methods.	Course memento, laboratory woks examples and individual works.	2, [1], [7]
10	Decision Analysis.	idem	2, [2], [3], [6]
11	Perfect Formulations of Discrete Optimization Problems.	idem	2, [14]
12	Game Theory: Cooperative and Non-cooperative Games.	idem	2, [10], [11]
13	Combinatorial Auctions.	idem	2, [2], [6]
14	Queueing Systems.	idem	2, [13]

**8. Course content synchronization with the expectations of the community representatives, professional associations and employers from the program domain**

OR lectures are dedicated to accomodation and to deep learning the classical and modern solving tools of – mainly – linear problems with applications in a wide range of discrete and continuous optimization problems.

**9. Evaluation**



Activity Type	9.1 Evaluation criteria	9.2 Evaluation methods	9.3 The weight of each evaluation form (%)
9.4 Course	Understand and manipulate OR concepts and results for modeling and solve combinatorial problems.	Written exam.	50.00%
9.5 Laboratory	Implement and manipulate OR related techniques and algorithms and - optional - understand a scientific paper using OR methods (for Project readings).	Homework and presentation evaluations.	50.00%
9.6 Minimal performance standards: model and solve combinatorial and real-life problems using LP/OR techniques.			

Date

Course and Seminary Teacher

Seminary Teacher

26.09.2025

Lect. Dr. Olariu Emanuel Florentin

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Department Date of Approval

Director of the Department  
Conf. Andrei Arusoaie, PhD